

TABS

MOCHI

2012 OCTOBER 18 | VERSION 02

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SUMMARY

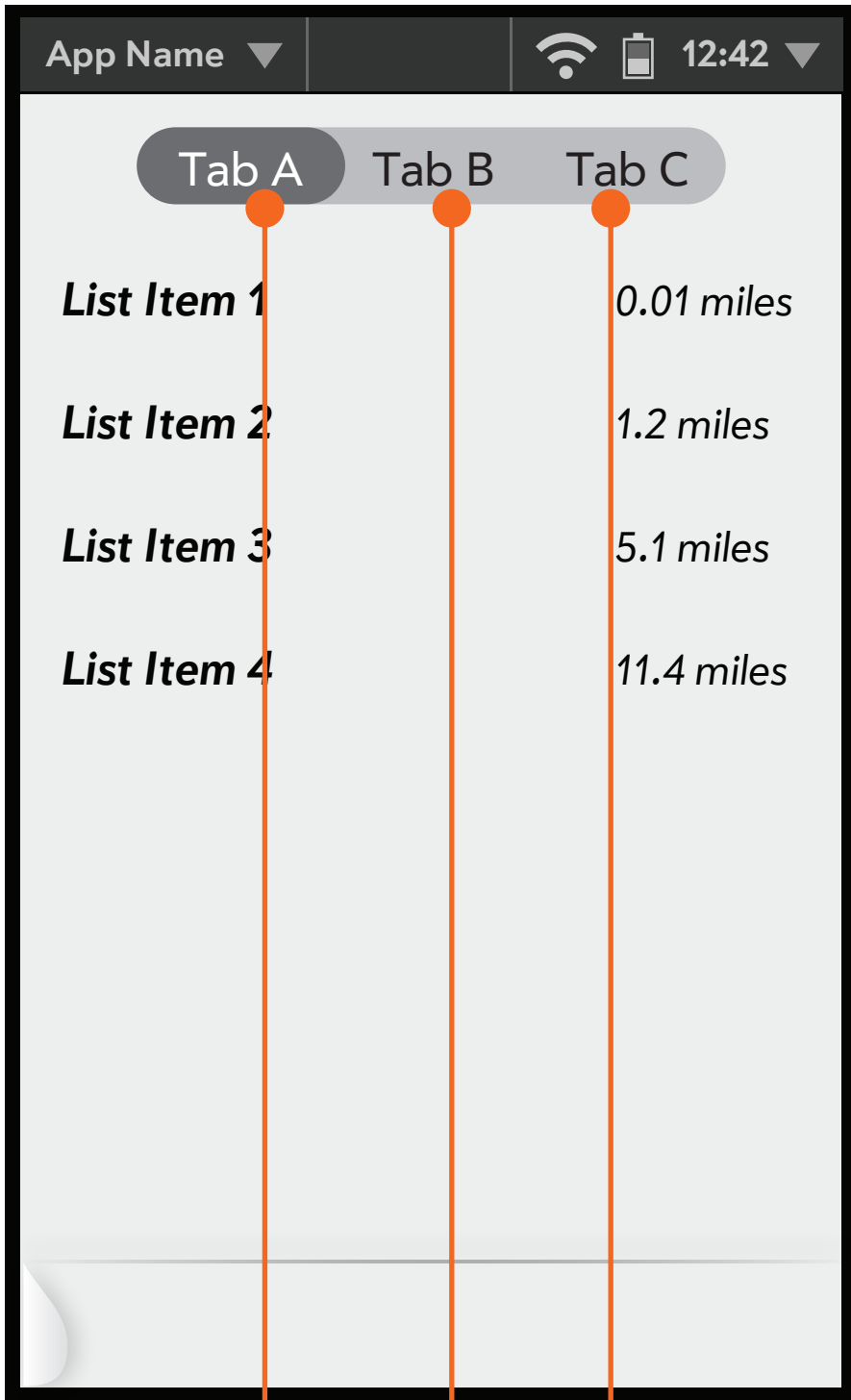
Tabs are a series of horizontal options of which only one can be selected at any given time. They are similar to View Selectors in functionality, but are different in visuals.

GOALS

- To define the functionality of a tabs and its components
- Show examples of different use contexts for tabs

STRUCTURE & PLATFORM VARIATIONS

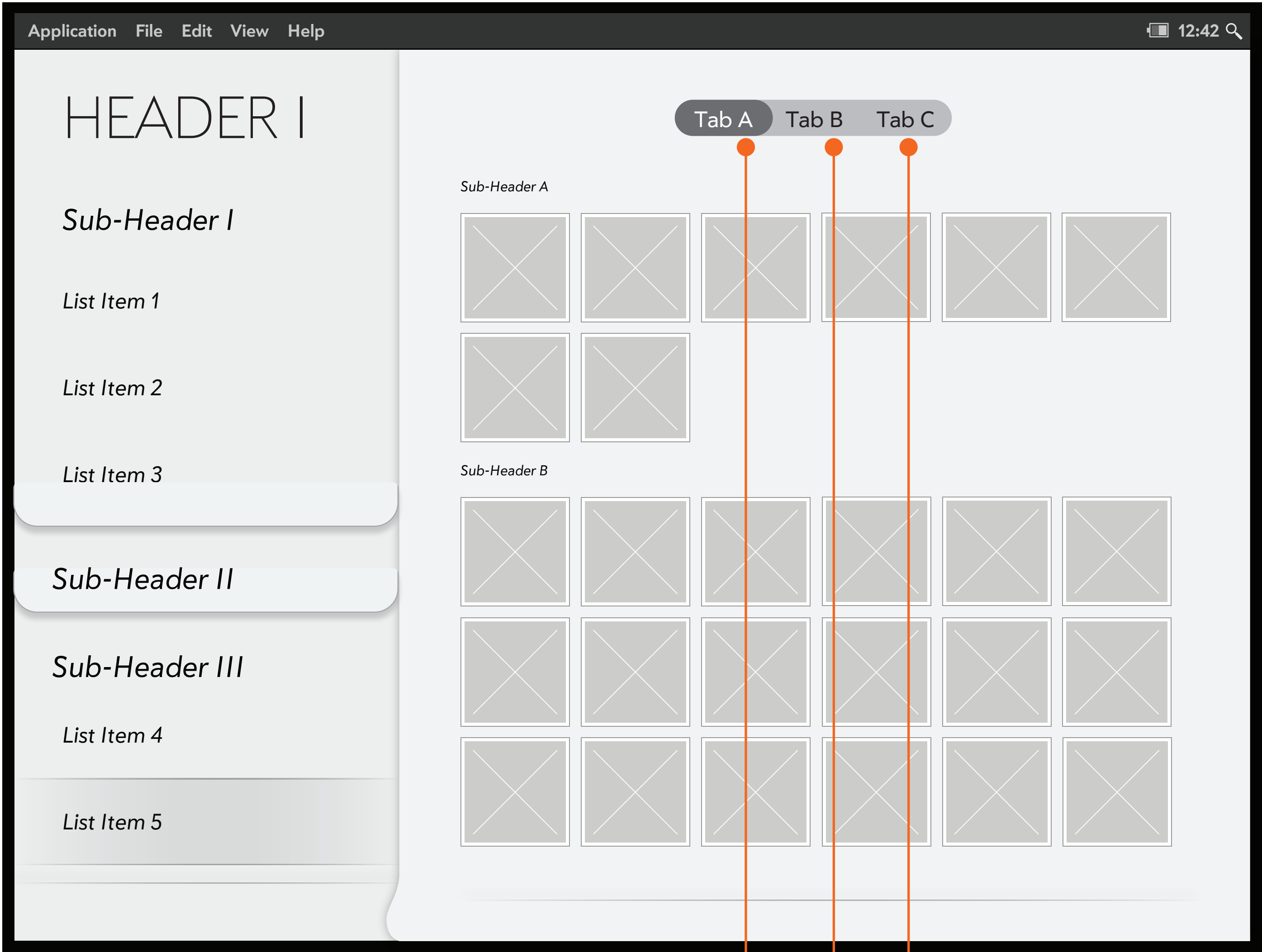
TABLET



Selected tab

Not selected tab

TABLET FULL SCREEN



Selected tab

Not selected tab

Overall Height and Width

Tabs have a fixed height and maximum total width of 576. Each option (i.e., each tab) can vary in size, but has a minimum size of 40px. The number of tabs is limited to what fits in the overall width.

Please refer to the *JumpList_Redlines.pdf* for more detailed visual design.

Content

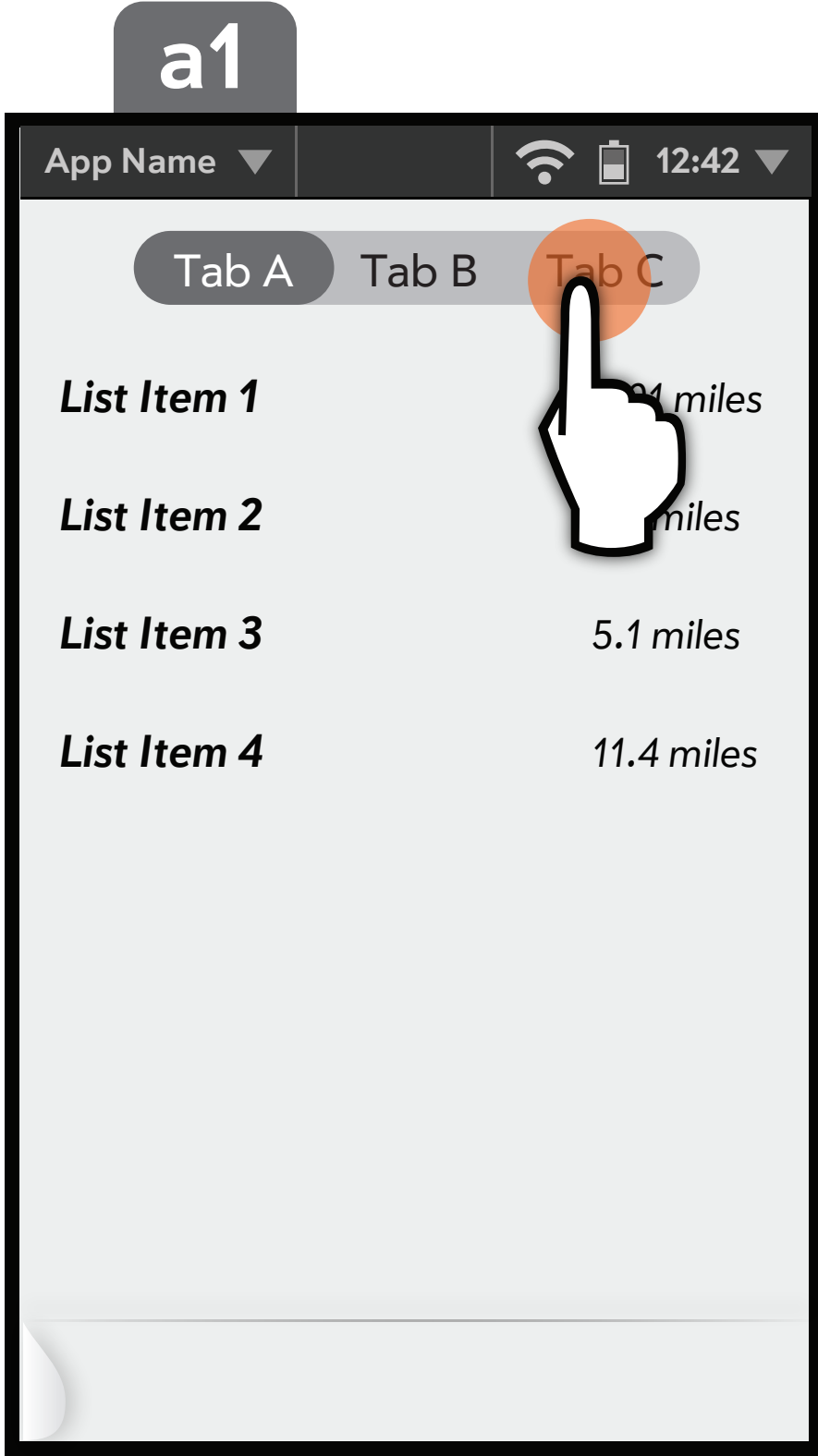
Each tab can contain text or icons.

Platform Variations

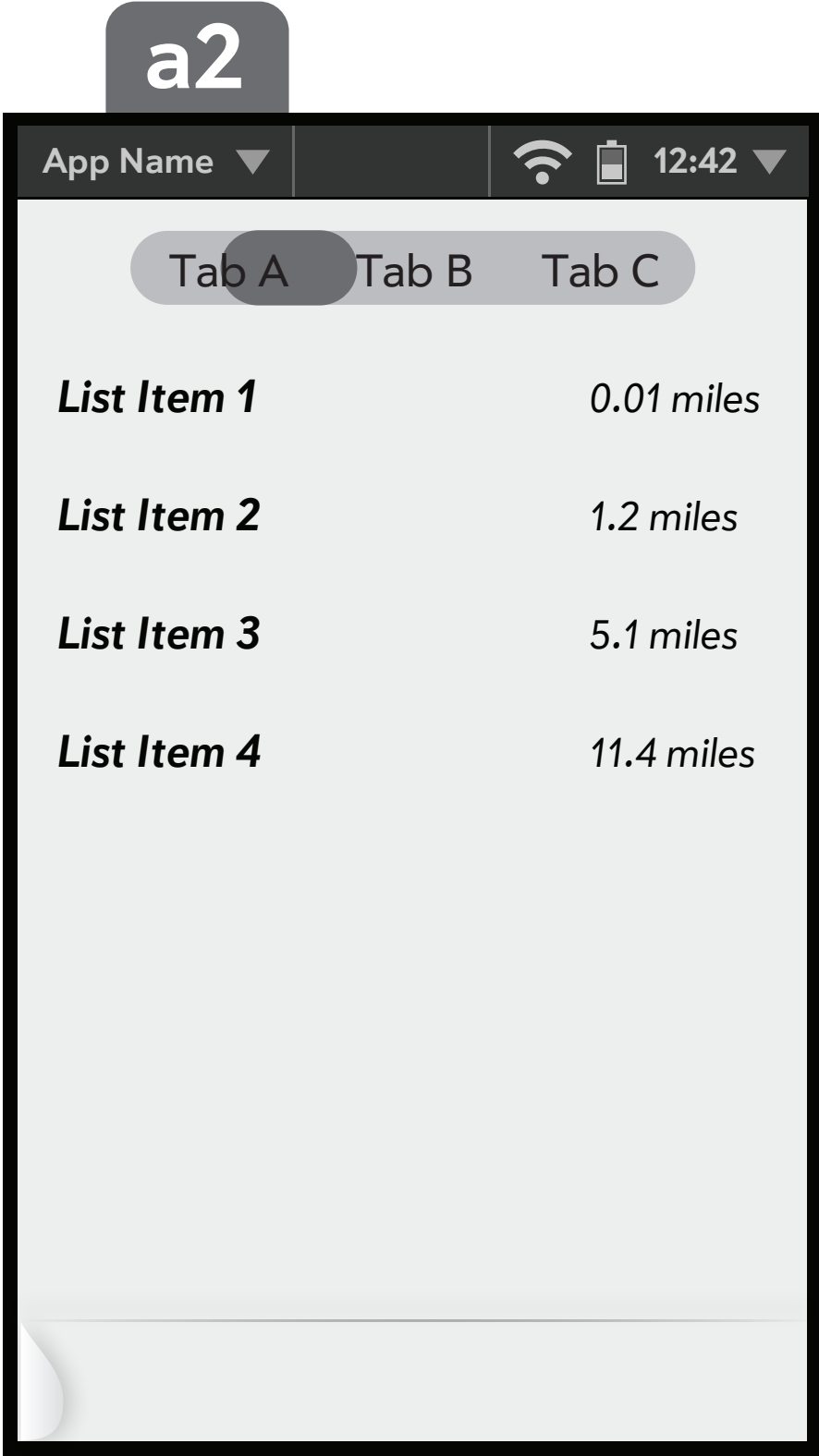
None. See next page.

Consider just defining padding and allowing devs unlimited options. If options exceed screen size auto-swap to picker?

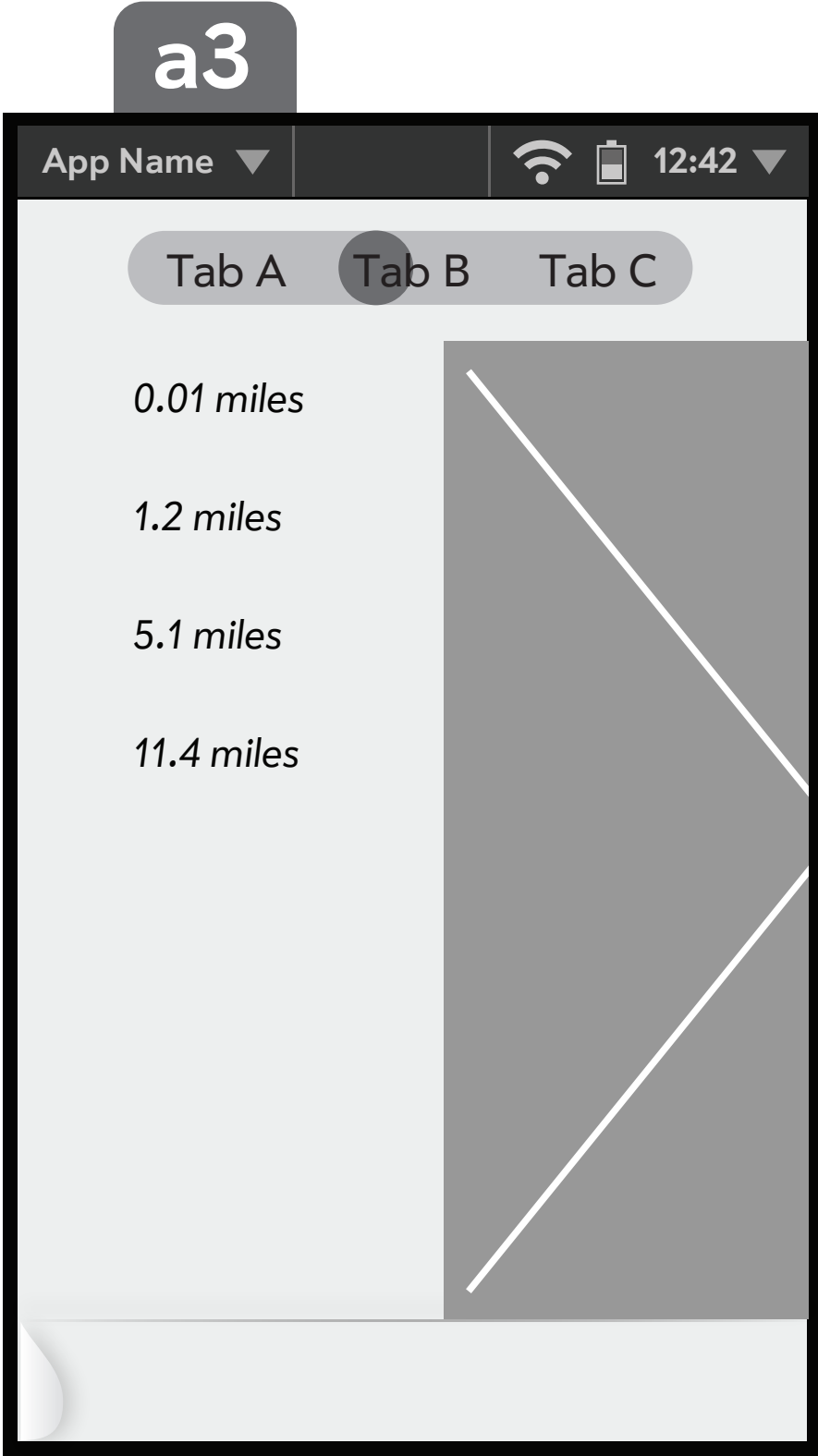
SELECTION BY TAP



a1. User can tap on an un-selected tab title or icon to select it and view its content.

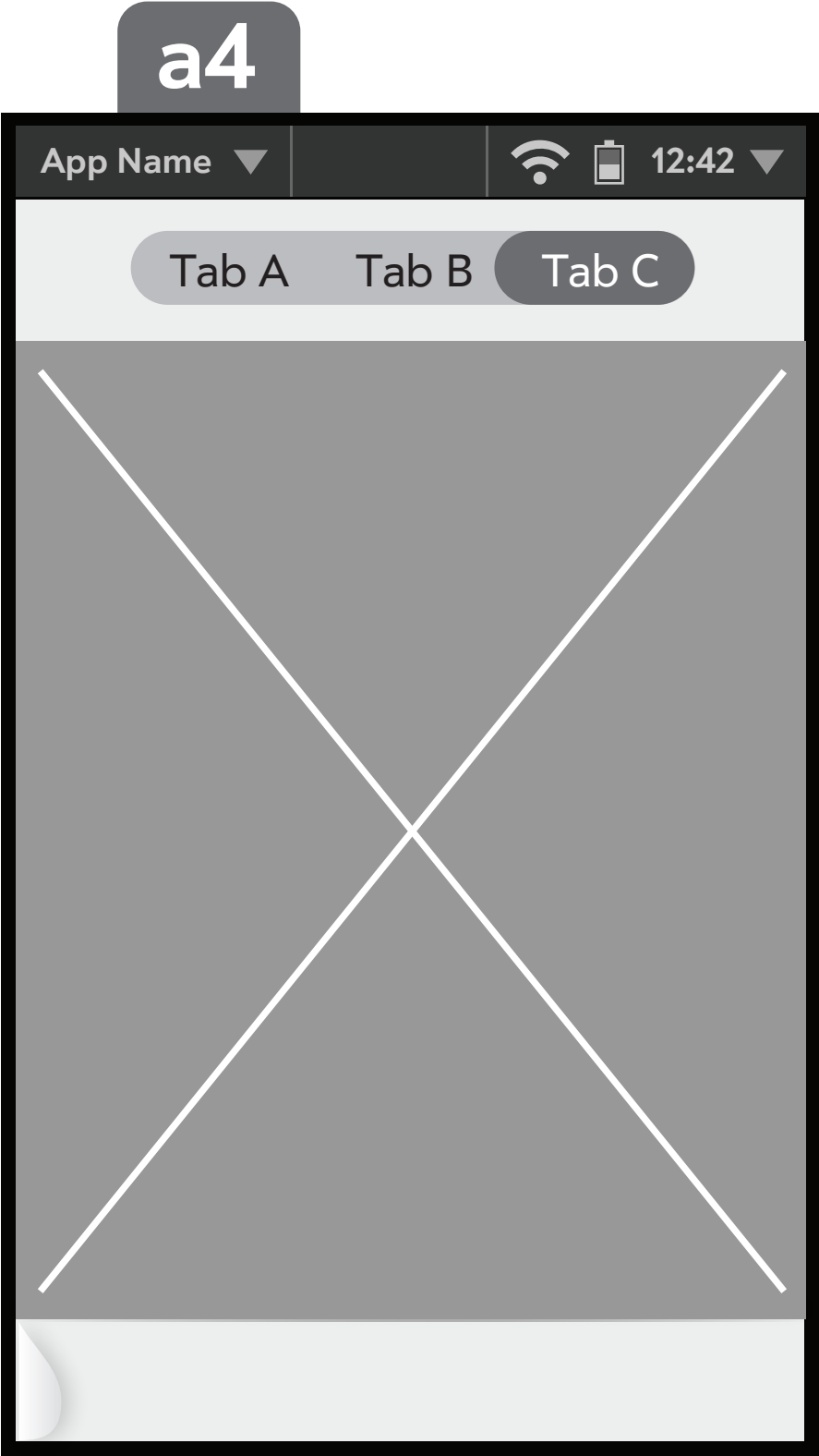


a2. In transition animation, selection indicator will briefly expand to show that it has been tapped, then it shrinks into a circle as it moves.



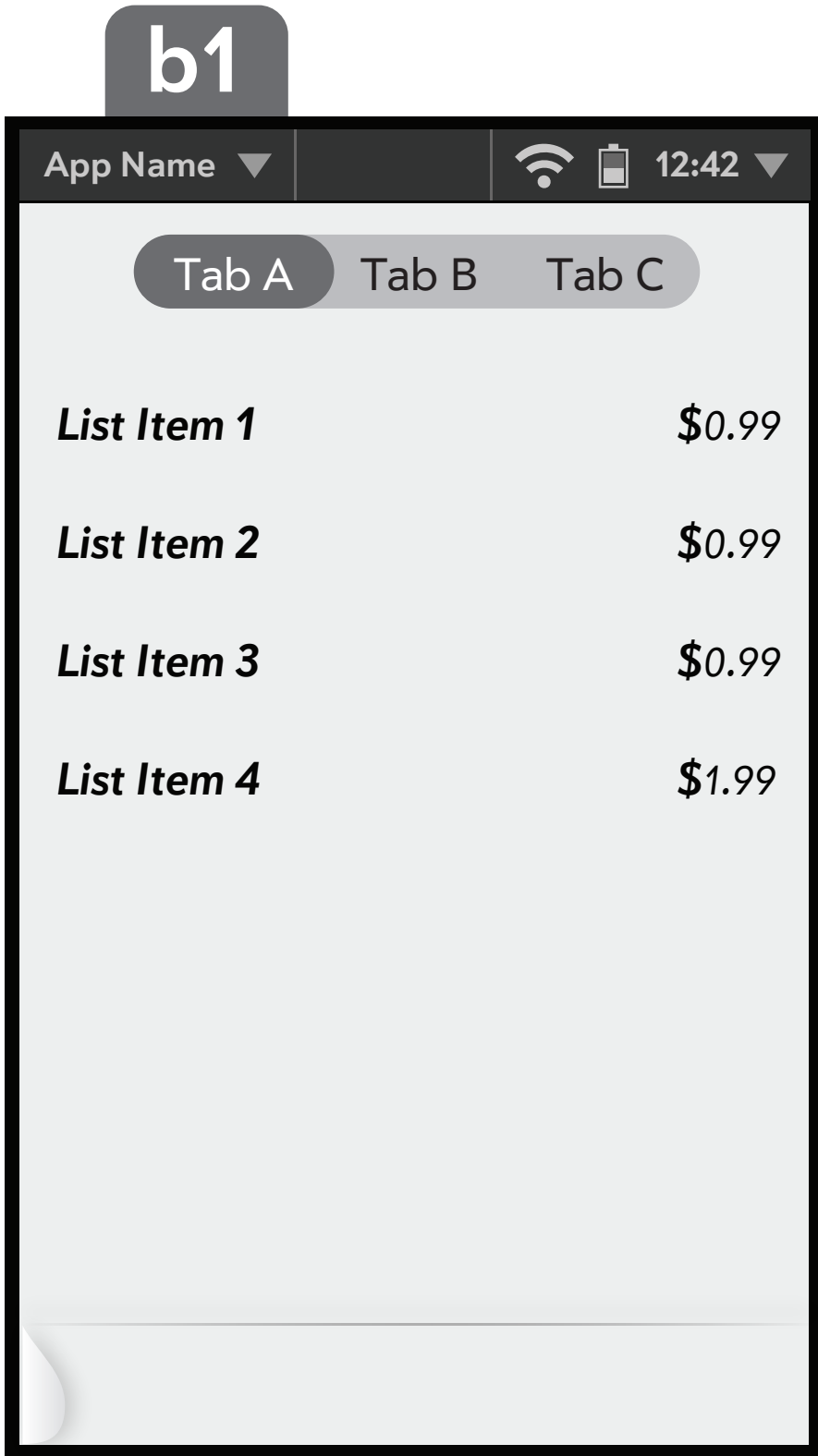
a3. Movement is an eased x-axis tween.

Please refer to the animation examples for more details.

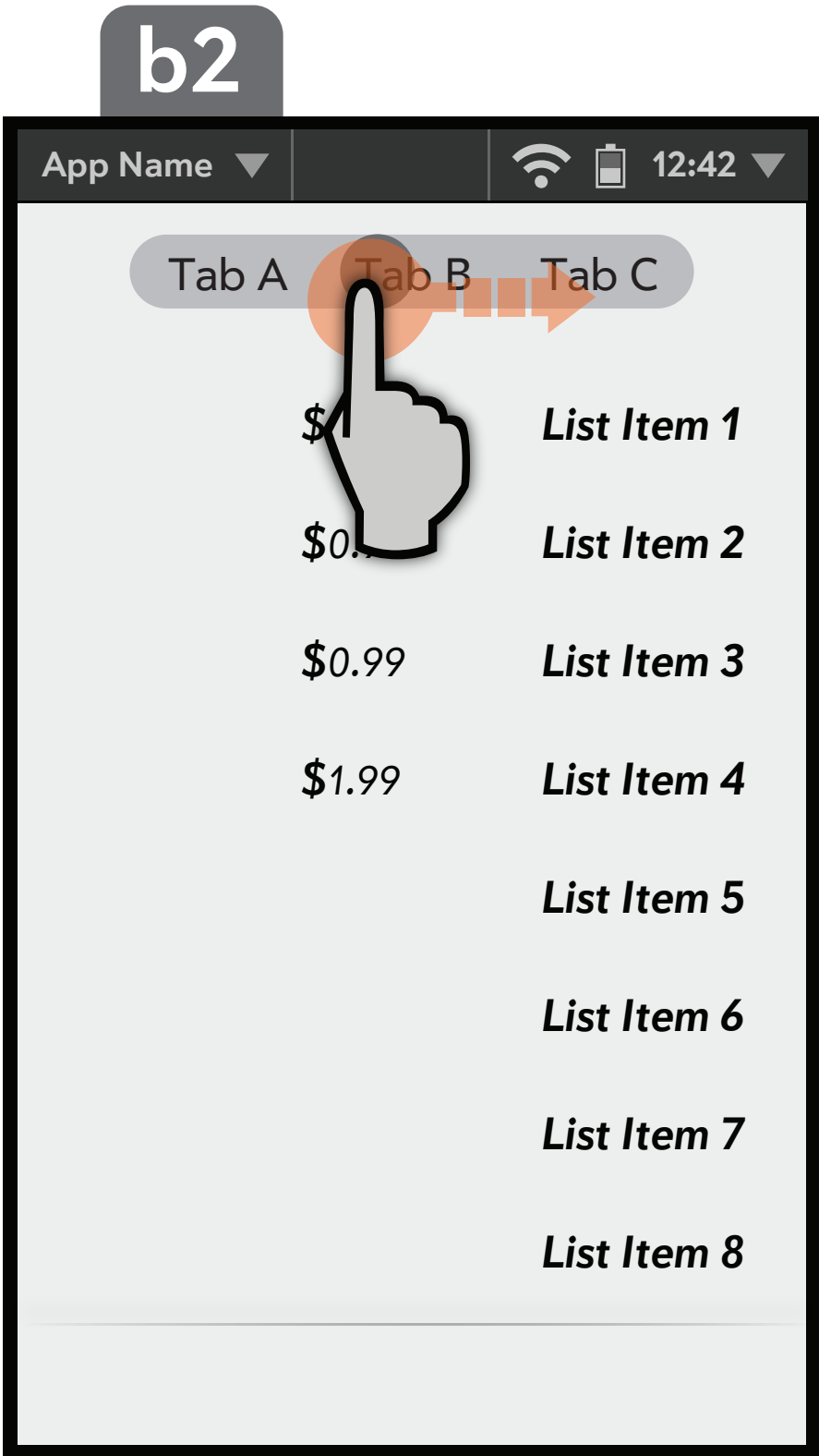


a4. When the selection indicator reaches the point of tap, it grows back to the target width.

SELECTION BY DRAG

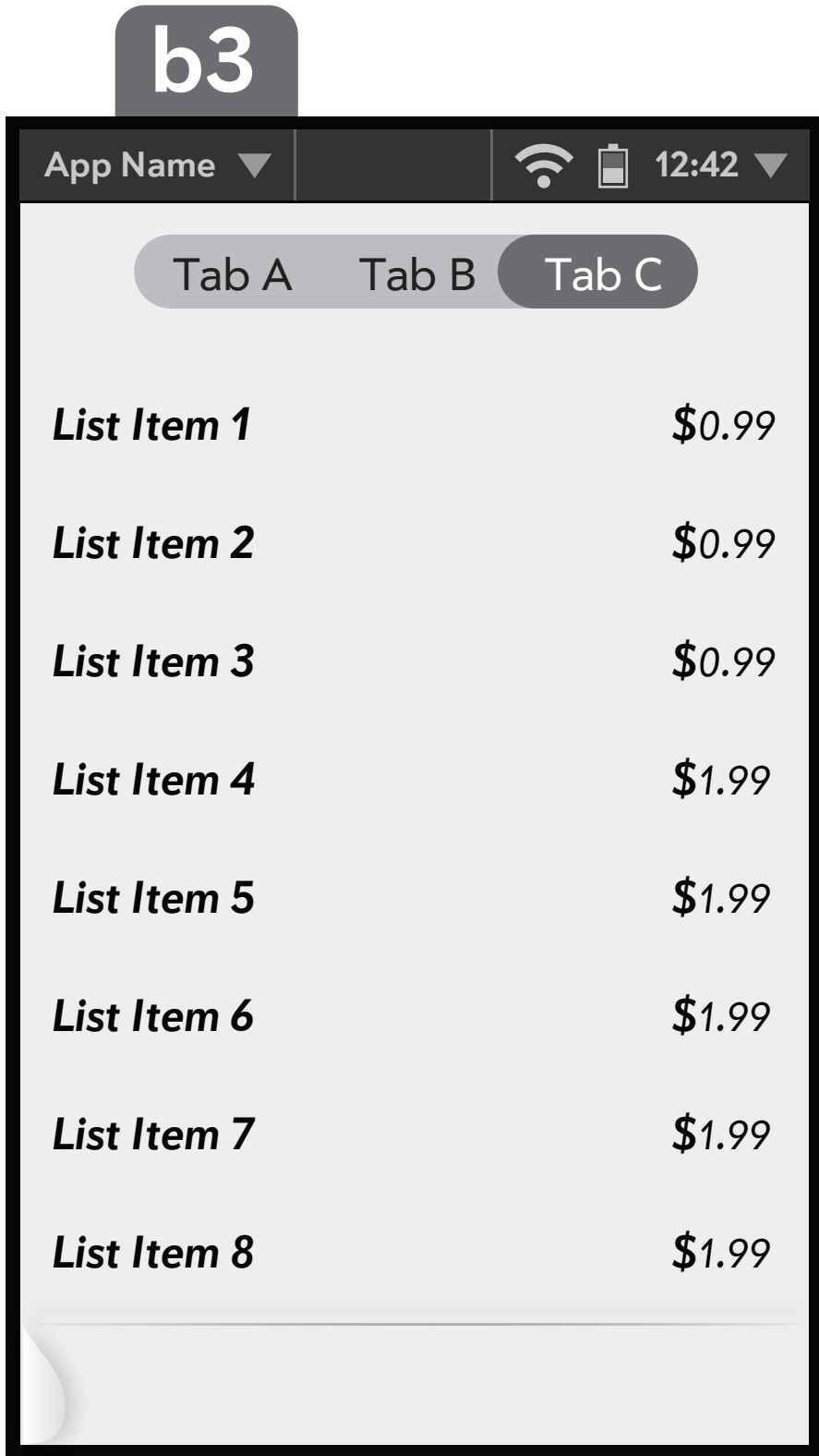


b1. User can also drag the tab selection indicator to another tab title or icon.



b2. Upon press and hold, show initial expansion, then shrink selection indicator to a circle.

Dragging can move the tab content in real-time.



b3. Upon release, snap to the closest tab and resize to fit the tab title or icon.

CHANGE HISTORY

10/1/2012

- First Draft

10/18/2012

- Platform variations added
- Flows adjusted to agreed upon animation